



**SKATE EVANSVILLE  
2017  
SEPTEMBER 9, 2017  
Sanction #25131**

The SKATE EVANSVILLE 2017 will be conducted in accordance with the rules and regulations of U.S. Figure Skating, as set forth in the current rulebook, as well as any pertinent updates which have been posted on the U.S. Figure Skating website.

This competition is open to all eligible, restricted, reinstated or readmitted persons as defined by the Eligibility Rules, and is a currently registered member of a U.S. Figure Skating member club, a collegiate club or an individual member in accordance with the current rulebook. Please refer to the current rulebook for non-U.S. Citizens.

**ELIGIBILITY/TESTLEVEL:**

Test level: Competition level is the highest test passed as of the entry deadline in the discipline the skater is entering. Entrants may skate one level above that for which they qualify, but they may not skate down in any event. Skaters who placed in the top four in a final round of their last qualifying competition in their divisions must move up one level, except for novice and higher.

Age restrictions/requirements: Skaters entering juvenile free skate events (Well Balanced Program) must be under 14 years of age at the close of entries. Skaters entering open juvenile free skate events (Well Balanced Program), must be at least 14 years of age at the close of entries.

Skaters entering beginner-pre-juvenile events will be divided as closely as possible by age should the number of entries warrant more than one group.

**ENTRIES:** Deadline for entries: Online registration only by Midnight on August 18, 2017. Late entries may be accepted at the discretion of the competition committee and referee, and will be subject to a \$20.00 late fee. Payment of fee will be required before skater is allowed to participate in practice ice or events. The entry fees are as follows and you may register online at [www.entryeeze.com](http://www.entryeeze.com).

**GENERAL ENTRY FEES**

First Event	\$80.00(\$90.00 if IJS event)
Additional Events	\$30.00 per event
Basic Skills Events	\$35.00 per event/\$10.00 for each additional event
Additional Partnered Events	\$30.00 per person as second event

**REFUNDPOLICY:** Entry fees will not be refunded after August 18, 2017 unless no competition exists or the event is canceled. There will be no refunds for medical withdrawals. The online processing fees are not refundable.

Contested credit card charges will be issued a \$25.00 fee. Payment of the fee will be required before the skater is allowed to participate in practice ice or events. Notification of competition and practice ice times will be available by email or online.

**FACILITIES:** The competition will be held at Swonder Ice Arena. It is located at 209 N. Boeke Rd. Evansville, IN. 47711. There are two ice surfaces measuring 85'x200' with slightly rounded ends. Swonder has concessions, dressing rooms, and parking. Admission to the Skate Evansville competition is free.

**MUSIC:** The skater must provide their own music for all other free skating and showcase programs on CDs only (no tapes will be accepted). CD-RW discs are not allowed. Music for Basic skills can be found on entryeze. CDs should be clearly marked with the name of the skater, event entered and length of music (not skating time). The official competition music must be turned in at the registration table at the time of check-in. A duplicate CD should be readily available at rinkside. Music may be picked up at the registration table following each event. The Greater Evansville Figure Skating Club cannot be responsible for CDs left at the end of the competition. CDs left at the competition will not be mailed.

**LIABILITY:** U.S. Figure Skating, Greater Evansville FSC, and Swonder Ice Arena accept no responsibility for injury or damage sustained by any participant in this competition. This is in accordance with Rule 1600 of the official U.S. Figure Skating Rulebook.

#### **JUDGING SYSTEM:**

The International Judging System (IJS) will be used for the following events:

- Well Balanced Program free skate events, juvenile – senior, including Open Juvenile
- Short program events, juvenile – senior, including Open Juvenile
- Open Juvenile will be offered in 2 formats – as a 6.0 event and also as an IJS event for those who want IJS scoring

All competitors skating in these events need to submit the planned program content form online. This form is found in the Member's Only section at [www.usfigureskating.org](http://www.usfigureskating.org). The deadline to submit the form is August 27, 2017.

The 6.0 Majority Judging System will be used for:

- Well Balanced Program free skate events, pre-preliminary – pre-juvenile and Open Juvenile
- Introductory free skate events (beginner, high beginner, no-test) - All Test Track events
- All specialty singles events (spins, jumps, compulsory moves, etc.)
- All pairs events
- All showcase events

**REGISTRATION:** Registration will be open Friday September 8, 2016, one to two hours before the first practice ice and run through the last event of the day. Please register promptly upon arrival.

**PRACTICE ICE:** Practice ice for individual skaters will be available on Friday and Saturday. Practice ice will be available to reserve online two weeks prior to competition. The pre-paid rate for practice ice is \$12.00 for 20 minutes per skater. Skaters may also purchase practice ice at a walk-on rate of \$15.00 per 20 minutes if space is available. Skaters will be able to choose their own practice ice sessions online after the schedule is posted. Additional practice ice will be available for sale online after those that pre-register for their sessions have chosen them.

**AWARDS:** All events will be final rounds. Awards will be presented to first through fourth places. All other places will receive ribbons. Awards will be presented off the ice to all participants after final results have been tabulated. An awards schedule will be posted near the results area.

**OFFICIALNOTICES:** An official bulletin board will be maintained outside registration. It is the responsibility of each competitor, parent and coach to check the bulletin board frequently for any schedule changes and/or additional information. Skaters are requested to arrive 45 minutes prior to the scheduled time of their event. A tentative schedule of events will be posted prior to the competition.

**INFORMATIONREGARDINGCOACHES:**

U.S. Figure Skating Rule MR 5.11 Coach Compliance

In order to be granted access to work within U.S. Figure Skating sanctioned activities, each coach must complete the following requirements on an annual basis by July 1:

- A. Must be a current full member of U.S. Figure Skating - either through a member club or as an individual member;
- B. Must complete the coach registration process through the U.S. Figure Skating Members Only site, submit proper payment for the annual registration fee of \$30 and, if 18 years of age or older, successfully pass the background screen.
- C. Must complete the appropriate CER courses (A,B, C or D) depending on the highest level of students being coached as of July 1. See rule MR 5.12.
- D. Must submit proof of current general liability insurance with limits of \$1 million per occurrence/\$5 million aggregate.

For Basic Skills ONLY coaches - Any person, 18 and older, instructing in a U.S. Figure Skating Basic Skills Program must have successfully passed the annual background screen and be registered as a Basic Skills instructor member.

The local organizing committee/club will have a list of compliant coaches who are cleared for a credential at the competition. Coaches will need to check in at the event registration desk and show a government issued photo I.D. to receive a credential.

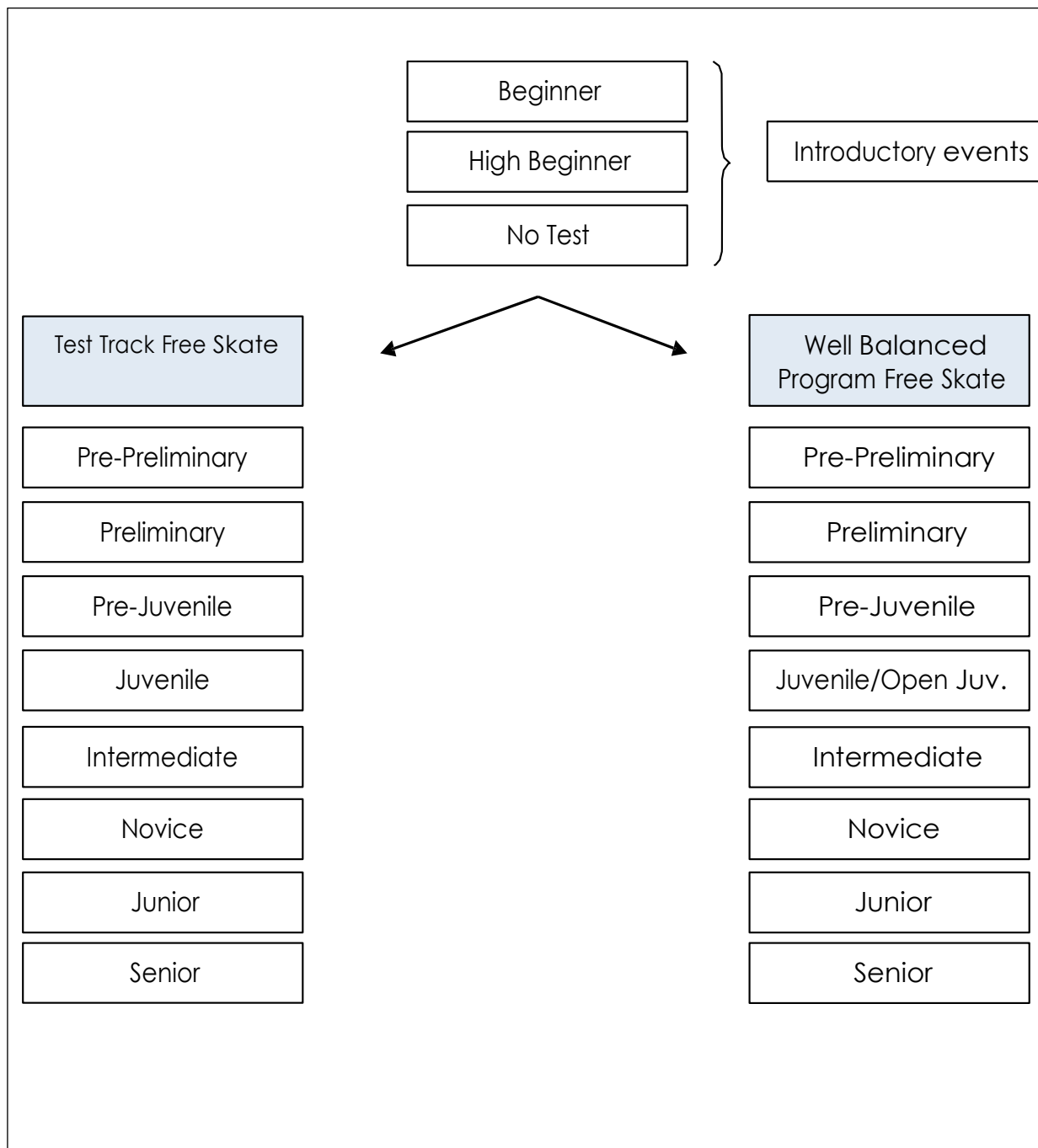
If a coach cannot provide a photo I.D. and is not on the list or cannot produce the necessary documents, he or she will not be allowed a credential – no exceptions. We strongly urge all coaches to have their cards with them. Non-credentialed coaches will not be permitted in the designated coaching area at rink side during events including practice sessions. Coaching at U.S. Figure Skating events without compliance is an ethics violation which is reported to U.S. Figure Skating and PSA.

For more information regarding Coach Compliance, please refer to:

<http://www.usfigureskating.org/Content/Coaching%20Compliance%20Toolkit.pdf>

**CONTACT INFO:** If you have questions, please contact Sara Ferguson 812-629-5226, [segarrettna@gmail.com](mailto:segarrettna@gmail.com).

EVENTS – Singles Free Skating Events – see rulebook for current rules and requirements



## EVENT: Basic Program Event (w/music): SNOWPLOW SAM – BASIC 6

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified. **Music will be provided by GEFSC and can be downloaded from our website at [www.gefsc.com](http://www.gefsc.com).**

- To be skated on 1/2 ice.
- The skater may use elements from a previous level.
- A 0.2 deduction will be taken for each element performed from a higher level.

Level	Time	Skating rules/standards
Snowplow Sam	1:10 max.	<ul style="list-style-type: none"> <li>• March followed by a two-foot glide and dip</li> <li>• Forward two-foot swizzles, 2-3 in a row</li> <li>• Forward snowplow stop</li> <li>• Backward wiggles, 2-6 in a row</li> </ul>
Basic 1	1:10 max.	<ul style="list-style-type: none"> <li>• Forward two-foot glide and dip</li> <li>• Forward two-foot swizzles, 6-8 in a row</li> <li>• Beginning snowplow stop on two-feet or one-foot</li> <li>• Backward wiggles, 6-8 in a row</li> </ul>
Basic 2	1:10 max.	<ul style="list-style-type: none"> <li>• Forward one-foot glide, either foot</li> <li>• Scooter pushes, right and left foot, 2-3 each foot</li> <li>• Moving snowplow stop</li> <li>• Two-foot turn in place, forward to backward</li> <li>• Backward two-foot swizzles, 6-8 in a row</li> </ul>
Basic 3	1:10 max.	<ul style="list-style-type: none"> <li>• Beginning forward stroking showing correct use of blade</li> <li>• Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive</li> <li>• Forward slalom</li> <li>• Beginning backward one-foot glide, either foot</li> <li>• Moving forward to backward two-foot turn on a circle</li> </ul>
Basic 4	1:10 max.	<ul style="list-style-type: none"> <li>• Backward one-foot glides, right and left</li> <li>• Forward outside edge on a circle, clockwise or counter clockwise</li> <li>• Forward crossovers, 4-6 consecutive, both directions</li> <li>• Beginning two-foot spin, 2-4 revolutions</li> <li>• Backward ½ swizzle pumps on a circle, one direction only</li> </ul>
Basic 5	1:10 max.	<ul style="list-style-type: none"> <li>• Backward outside edge on a circle, clockwise or counterclockwise</li> <li>• Backward crossovers, 4-6 consecutive, both directions</li> <li>• Advanced two-foot spin, 4-6 revolutions</li> <li>• Forward outside three-turn, right and left</li> <li>• Hockey stop</li> </ul>
Basic 6	1:10 max.	<ul style="list-style-type: none"> <li>• Forward inside three-turn, right and left</li> <li>• Bunny Hop</li> <li>• Forward spiral on a straight line, right or left</li> <li>• Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry</li> <li>• T-stop, right or left</li> </ul>

## EVENT: Free Skate 1-6 Program Event

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times an element is executed, length of glides, number of revolutions, etc., unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program. Vocal music is allowed.

- To be skated on full ice
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels
- A 0.2 deduction will be taken for each element performed from a higher level
- Time 1:30+/-10sec

Level	Time	Skating rules/standards
Pre-Free Skate	1:40 max	<ul style="list-style-type: none"> <li>• Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise</li> <li>• One-foot upright spin, optional entry and free-foot position (minimum three revolutions)</li> <li>• Mazurka (Right and Left)</li> <li>• Waltz jump</li> </ul>
Free Skate 1	1:40 max	<ul style="list-style-type: none"> <li>• Forward power stroking, 4-6 consecutive strokes</li> <li>• Upright spin, entry from backward crossovers - minimum 4-6 revolutions</li> <li>• Toe loop jump</li> <li>• Half flip jump</li> </ul>
Free Skate 2	1:40 max.	<ul style="list-style-type: none"> <li>• Alternating forward outside and inside spirals on a continuous axis (2 sets)</li> <li>• Beginning back spin, up to two revolutions</li> <li>• Half Lutz</li> <li>• Salchow jump</li> </ul>
Free Skate 3	1:40 max	<ul style="list-style-type: none"> <li>• Alternating Mohawk/crossover sequence, right to left and left to right</li> <li>• Advanced back spin with free foot in crossed leg position, min 3 revs</li> <li>• Loop jump</li> <li>• Waltz jump-toe loop or Salchow-toe loop jump combination</li> </ul>
Free Skate 4	1:40 max.	<ul style="list-style-type: none"> <li>• Forward power 3's, 2-3 consecutive sets, right or left</li> <li>• Sit spin - minimum three revolutions</li> <li>• Half Loop jump</li> <li>• Flip jump</li> </ul>
Free Skate 5	1:40 max.	<ul style="list-style-type: none"> <li>• Backward outside three-turn, Mohawk (backward power three-turn), both directions</li> <li>• Camel spin - minimum three revolutions</li> <li>• Waltz-loop jump combination-</li> <li>• Lutz jump</li> </ul>
Free Skate 6	1:40 max.	<ul style="list-style-type: none"> <li>• Split jump or stag jump</li> <li>• Camel, sit spin combination - minimum of four revolutions total</li> <li>• Waltz jump, ½ loop, Salchow jump sequence</li> <li>• Axel jump</li> </ul>

**EVENT:** 2017-18 Test Track Free Skate – Introductory through Senior levels

General event parameters:

1. Skaters may not enter both a Well-Balanced Free Skate event and a Test Track Free Skate event at the same nonqualifying competition.
2. Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
3. Level will be determined by the highest Free Skate test passed. Skaters may compete at the highest level they have passed, or “skate up” to one level higher.
4. Minimum number of spin revolutions are in ( ) following the spin description. Revolutions must be in position.
5. The following deductions will be taken:
  - 0.1 from each mark for each technical element included that is not permitted in the event description.
  - 0.2 from the technical mark for each extra element included.
  - 0.1 from the technical mark for any spin that is less than the required minimum revolutions.

Level	Jumps	Spins	Step Sequences	Qualifications
Beginner  1:40 maximum	Max. 5 jump elements: <ul style="list-style-type: none"> <li>• Jumps with no more than one-half rotation (front to back or back to front).</li> <li>• Max. 2 jump sequences</li> <li>• Max. 2 of any same jump</li> </ul>	Maximum of 2 spins: <ul style="list-style-type: none"> <li>• Two upright spins, no change of foot, no flying entry (Min. 3 revolutions)</li> </ul>	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests
High Beginner  1:40 maximum	Max. 5 jump elements: <ul style="list-style-type: none"> <li>• Jumps with no more than one-half rotation (front to back or back to front including half-loop)</li> <li>• Single rotation jumps: Salchow and toe loop only.</li> <li>• Max. 2 jump combinations or sequences</li> <li>• Max. 2 of any same type jump.</li> </ul>	Maximum of 2 spins: <ul style="list-style-type: none"> <li>• Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions)</li> </ul>	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests
Pre-Preliminary  1:40 maximum	Maximum of 5 jump elements: <ul style="list-style-type: none"> <li>• Jumps with not more than one-half rotation (front to back or back to front including half-loop)</li> <li>• Single rotation jumps: Salchow, toe loop and loop only.</li> <li>• Max. 2 jump combinations or sequences</li> </ul>	Maximum of 2 spins: <ul style="list-style-type: none"> <li>• Two spins of a different nature, one position only. No change of foot, no flying entry. (Min. 3 revolutions)</li> </ul>	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating pre-preliminary free

	<ul style="list-style-type: none"> <li>sequences</li> <li>Max. 2 of any same type jump</li> </ul>			skate test
<p>Preliminary</p> <p>1:30 +/- 10 sec.</p>	<p><i>Maximum of 5 jump elements:</i></p> <ul style="list-style-type: none"> <li>Jumps with not more than one rotation (no Axels).</li> <li>Max. 2 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	<p><i>Maximum of 2 spins:</i></p> <ul style="list-style-type: none"> <li>One spin in one position; no change of foot, no flying entry. (Min. 3 revolutions)</li> <li>One spin consisting of a front scratch to back scratch; exit on spinning foot not mandatory. (Min. 3 revolutions per foot)</li> </ul>	<p>Connecting moves and steps should be demonstrated throughout the program</p>	<p>Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test but may not have passed tests higher than the preliminary free skate test</p>
<p>Pre-Juvenile</p> <p>2:00 +/- 10 sec.</p>	<p><i>Maximum of 5 jump elements:</i></p> <ul style="list-style-type: none"> <li>Jumps with not more than one rotation (no Axels).</li> <li>Max. 2 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	<p><i>Maximum of 2 spins:</i></p> <ul style="list-style-type: none"> <li>One spin in one position, no change of foot (Min. 3 revolutions)</li> <li>One combination spin: forward camel spin to forward sit spin; change of foot optional (Min. 6 revolutions). Spins may not fly.</li> </ul>	<p>One step sequence fully utilizing ice surface</p>	<p>Skaters must have passed at least the U.S. Figure Skating preliminary free skate test but may not have passed tests higher than pre-juvenile free skate test</p>
<p>Juvenile</p> <p>2:20 +/- 10 sec.</p>	<p><i>Maximum of 5 jump elements:</i></p> <ul style="list-style-type: none"> <li>Any single jumps, including Axel, are permitted.</li> <li>Max. 2 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	<p><i>Maximum of 2 spins:</i></p> <ul style="list-style-type: none"> <li>One solo spin in one position, no change of foot (Min. 4 revolutions).</li> <li>One combination spin with one change of foot and at least one change of position, must include two of the basic spin positions. (Min. 4 revolutions per foot)</li> <li><i>Only solo spin may fly</i></li> </ul>	<p>One step sequence fully utilizing ice surface</p>	<p>Skaters must have passed at least the U.S. Figure Skating pre-juvenile free skate test but may not have passed tests higher than juvenile free skate test</p>



Intermediate  2:40 +/- 10 sec.	<p><i>Maximum of 6 jump elements:</i></p> <ul style="list-style-type: none"> <li>Any single jumps.</li> <li>Double jumps permitted: double Salchow and double toe loop.</li> <li>Maximum of 3 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	<p><i>Maximum of 2 spins:</i></p> <ul style="list-style-type: none"> <li>One must be a flying spin (min 5 revolutions),</li> <li>One must be a combination spin with at least one change of foot and at least one change of position (minimum 4 revolutions per foot).</li> </ul>	One step sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating juvenile free skate test but may not have passed tests higher than intermediate free skate test
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Level	Jumps	Spins	Step Sequences	Qualifications
<p>Novice</p> <p>Ladies: 3:00 +/- 10 sec.</p> <p>Men: 3:30 +/- 10 sec.</p>	<p><i>Maximum of 7 jump elements for men and 6 for ladies:</i></p> <ul style="list-style-type: none"> <li>Any single jumps.</li> <li>Double jumps permitted: double Salchow, double toe loop and double loop.</li> <li>Maximum of 3 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	<p><i>Maximum of 3 spins, of a different nature:</i></p> <ul style="list-style-type: none"> <li>One must be a combination spin with at least one change of foot and at least one change of position (min 5 revs per foot)</li> <li>The other spins are the option of the skater (min 6 revolutions per foot)</li> <li>All spins may fly</li> </ul>	<p>One step sequence or spiral sequence fully utilizing ice surface</p> <p>(see rule 4104 &amp; 4105 for remarks)</p>	Skaters must have passed at least the U.S. Figure Skating intermediate free skate test but may not have passed tests higher than novice free skate test
<p>Junior</p> <p>Ladies: 3:30 +/- 10 sec.</p> <p>Men: 4:00 +/- 10 sec.</p>	<p><i>Maximum of 8 jump elements for men and 7 for ladies:</i></p> <ul style="list-style-type: none"> <li>Any single jumps.</li> <li>Double jumps permitted: double Salchow, double toe loop, double loop and double flip</li> <li>Maximum of 3 jump combinations or sequences</li> <li>Max. 2 of any same</li> </ul>	<p><i>Maximum of 3 spins of a different nature:</i></p> <ul style="list-style-type: none"> <li>One spin in one position (Min. 6 revolutions)</li> <li>One flying spin (Min. 6 revolutions)</li> <li>One combination spin consisting of all three basic positions and one change of foot (2</li> </ul>	<p>One step sequence fully utilizing ice surface</p> <p>(See rule 4105 for</p>	Skaters must have passed at least the U.S. Figure Skating novice free skate test but may not have passed tests higher than junior

	type jump	per position, min. 5) revolutions per foot)	remarks)	free skate test
<p>Senior</p> <p>Ladies: 4:00 +/- 10 sec.</p> <p>Men: 4:30 +/- 10 sec.</p>	<p><i>Maximum of 8 jump elements for men and 7 for ladies:</i></p> <ul style="list-style-type: none"> <li>• Any single jumps.</li> <li>• Must include at least four different double jumps, one must be a double Lutz.</li> <li>• Triple jumps are not permitted</li> <li>• Maximum of 3 jump combinations or sequences</li> <li>• Max. 2 of any same type jump</li> </ul>	<p><i>Maximum of 3 spins of a different nature:</i></p> <ul style="list-style-type: none"> <li>• One spin in one position (Min. 6 revolutions)</li> <li>• One flying spin (Min. 6 revolutions)</li> <li>• One combination spin consisting of all three basic spin positions and one change of foot (2 per position, min. 5 revolutions per foot)</li> </ul>	<p>Men:</p> <p>Two different step sequences, one being of advanced difficulty, both fully utilizing the ice surface.</p> <p><i>(See rule 4105 for remarks)</i></p> <p>Ladies:</p> <p>One step sequence of advanced difficulty, covering the full ice surface and one spiral sequence. <i>(See rule 4104 &amp; 4105 for remarks.)</i></p>	<p>Skaters must have passed at least the U.S. Figure Skating junior free skate test</p>

## EVENT: Well Balanced Program Free Skate

### General event parameters:

1. Skaters may not enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same nonqualifying competition.
2. Skaters will skate to the music of their choice. Vocal music is permitted for pre-preliminary – intermediate.
3. Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
4. Either IJS or the 6.0 judging system may be used for this event.
5. All relevant and appropriate IJS rules will be used. Coaches and athletes are expected to be aware of these rules by reading the documents on [www.usfigureskating.org](http://www.usfigureskating.org), under "Technical Information," then "Singles/Pairs"

Level	Time	Jumps	Spins	Step Sequences
Pre-Preliminary	1:30 +/- 10 sec.  Vocal music permitted	Maximum of 5 jump elements:  a) Any single jumps, including Axel, allowed. b) Max. 2 jump combinations or sequences c) Jump combinations are limited to 2 jumps. d) Number of jumps in a jump sequence is limited to a max. of 3 single jumps (½ loop is not considered a single jump.) e) Axel may be repeated as an individual jump, as part of a jump combination or jump sequence. Max of 2 Axels. f) Double or triple jumps are not allowed.	Maximum of 2 spins:  a) Spins must be of a different nature b) Spins may change feet and/or position. c) Spins may start with a fly. d) Min. of 3 revolutions	One step sequenced that must use ½ of the ice surface.
Preliminary	1:30 +/- 10 sec.  Vocal music permitted	Maximum of 5 jump elements:  a) One must be an Axel or waltz-jump. b) Max. 2 jump combinations or sequences c) Jump combinations limited to 2 jumps d) Number of jumps in a jump sequence is limited to a max. of 3 single jumps (½ loop is not considered a single jump.) e) Only 2 different double jumps may be attempted, selected from: double Salchow, double toe-loop, double loop) f) Axel and no more than 2 different double jumps may be repeated as individual jumps, as part of jump combinations or jump sequences. g) Max. of 2 Axels or any double jump. h) Double flips, double Lutzes, double Axels or triple jumps are not allowed.	Maximum of 2 spins:  a) Spins must be of a different nature b) Spins may change feet and/or position. c) Spins may start with a fly. d) Min. of 3 revolutions	One step sequenced that must use ½ of the ice surface.
Pre-Juvenile	2:00 +/- 10 sec.  Vocal music permitted	Maximum of 5 jump elements:  a) One must be an Axel or waltz-jump. b) Max. 2 jump combinations or sequences c) Jump combinations limited to 2 jumps d) Number of jumps in jump sequence is limited to a max. of 3 single or double jumps. ( ½ loop is not considered a single jump at this level.) e) Number of different double jumps is not limited. f) Axel and no more than 3 different double	Maximum of 2 spins:  a) 1 spin combination; with or without change of foot*, may fly. b) 1 spin with only 1 position*, may fly, no change of foot c) Min. 4 revolutions.; 6 revolutions for combo d) Spins must be of a different nature	One step sequence fully utilizing ice surface.

		<p>jumps may be repeated as individual jumps, as part of jump combination or jump sequence.</p> <p>g) Maximum of 2 Axels or any double jump h) No double Axels or triple jumps</p>		
Juvenile (under 14 years) & Open Juvenile (14 years or older)	2:15 +/- 10 sec.	<p>Maximum of 5 jump elements:</p> <p>a) One must be an Axel-type jump* b) Max. 2 jump combinations or sequences c) Jump combinations limited to 2 jumps d) Number of jumps in jump sequence is not limited e) No more than 3 double jumps may be repeated (1 each), but only as part of combination or sequence. Max 2 of same double jump. f) No triple jumps</p>	<p>Maximum of 2 spins:</p> <p>a) 1 spin combination; with/without change of foot* b) 1 spin with only 1 position; no change of foot* c) Both spins may start with a fly d) Min. 5 revolutions; 8 revolutions. for combination e) Min. 2 revolutions in position f) Spins must be of a different nature</p>	One choreographic step sequence fully utilizing ice surface.
Intermediate	2:40 +/- 10 sec.	<p>Maximum of 6 jump elements:</p> <p>a) 1 must be an Axel-type jump* b) Max 3 jump combinations (combos) or sequences c) Jump combinations limited to 2 jumps, but one 3-jump combo is permitted d) Number of jumps in jump sequence is not limited e) No more than 3 double/triple jumps may be repeated; only 1 repeat may be a triple. Double or triple jump repeated only in combo or sequence. Max. 2 of the same double or triple.</p>	<p>Maximum of 2 spins:</p> <p>a) 1 spin combination; w/without change of foot* b) 1 spin with only 1 position; no change of foot* c) Both spins may start with a fly d) Min. 5 revolutions; 8 revolutions. for combo e) Min. 2 revolutions. in position f) Spins must be of a different nature</p>	<p><b>Leveled Step Sequence</b> <u>Max Level 2. Only Simple Variety (7 turns) and rotation in each direction covering at least a 1/3 of the pattern in total for each rotational direction will be evaluated for the level.</u></p> <p>Fully utilizing the ice surface</p>
Novice Ladies	3:00 +/- 10 sec.	<p>Maximum of 6 jump elements:</p> <p>a) One must be an Axel-type jump* b) Max. 3 jump combinations (combos) or sequences c) Jump combinations limited to 2 jumps, but one 3-jump combo is permitted d) Number of jumps in jump sequence is not limited e) No more than 3 double/triple jumps may be repeated; only 1 repeat may be a triple. Double or triple jump repeated only in combo or seq. Max. 2 same double or triple.</p>	<p>Maximum of 3 spins:</p> <p>a) Spins must be of a different nature b) 1 flying entry with no change of foot or position* c) 1 spin combination; w/without change of foot* d) 3rd spin is option of skater e) Min. 6 revolutions; 10 revolutions. for combo f) Min. 2 revolutions. in position g) Spins may change feet and start with a fly, except h) For the flying spin with no change of foot or position</p>	<p>One leveled step sequence</p> <p>Fully utilizing the ice surface</p>

Novice Men	3:30 +/- 10 sec.	<p>Maximum of 7 jump elements:</p> <ul style="list-style-type: none"> <li>a) One must be an Axel-type jump*</li> <li>b) Max. 3 jump combinations (combos) or sequences</li> <li>c) Combos limited to 2 jumps, but one 3-jump combo is permitted</li> <li>d) Number of jumps in jump sequence is not limited</li> <li>e) One double Axel and two different triple jumps may be repeated.</li> <li>f) If double Axel or triple jumps repeated, must be in combo or sequence.</li> <li>g) No more than two of the same type of double or triple may be attempted.</li> </ul>	<p>Maximum of 3 spins:</p> <ul style="list-style-type: none"> <li>a) Spins must be of a different nature</li> <li>b) 1 flying entry with no change of foot or position*</li> <li>c) 1 spin combination; with or without change of foot*</li> <li>d) 3rd spin is option of skater</li> <li>e) Min. 6 revolutions; 10 revolutions for combo</li> <li>f) Min. 2 revolutions in position</li> <li>g) Spins may change feet and start with a fly, except for the flying spin with no change of foot or position</li> </ul>	<p>One leveled step sequence</p> <p>Fully utilizing the ice surface.</p>
Junior Ladies	3:30 +/- 10 sec.	<p>Maximum of 7 jump elements:</p> <ul style="list-style-type: none"> <li>a) One must be an Axel-type jump *</li> <li>b) Max. 3 jump combinations (combos) or sequences</li> <li>c) Combos limited to 2 jumps, but one 3-jump combo is permitted</li> <li>d) Number of jumps in jump sequence is not limited</li> <li>e) 2 triples or quads may be repeated, but must be in combo or</li> <li>f) sequence</li> <li>g) Max. 2 double Axels as solo jump or in combo/sequence</li> </ul>	<p>Maximum of 3 spins:</p> <ul style="list-style-type: none"> <li>a) 1 flying entry*</li> <li>b) 1 spin combination; with or without change of foot*</li> <li>c) 1 spin with only 1 position *</li> <li>d) Min. 6 revolutions; 10 revs. for combo</li> <li>e) Min. 2 revolutions in position</li> <li>f) All spins may change feet and start with a fly</li> <li>g) Spins must be of a different nature</li> </ul>	<p>One leveled step sequence</p> <p>Fully utilizing the ice surface.</p>
Junior Men	4:00 +/- 10 sec.	<p>Maximum of 8 jump elements:</p> <ul style="list-style-type: none"> <li>a) One must be an Axel-type jump *</li> <li>b) Max. 3 jump combinations (combos) or sequences</li> <li>c) Combos limited to 2 jumps, but one 3-jump combo is permitted</li> <li>d) Number of jumps in jump sequence is not limited</li> <li>e) 2 triples or quads may be repeated, but must be in combo or</li> <li>f) sequence</li> <li>g) Max. 2 double Axels as solo jump or in combo/sequence</li> </ul>	<p>Maximum of 3 spins:</p> <ul style="list-style-type: none"> <li>a) 1 flying entry*</li> <li>b) 1 spin combination; with or without change of foot*</li> <li>c) 1 spin with only 1 position *</li> <li>d) Min. 6 revolutions; 10 revs. for combo</li> <li>e) Min. 2 revolutions in position</li> <li>f) All spins may change feet and start with a fly</li> <li>g) Spins must be of a different nature</li> </ul>	<p>One leveled step sequence</p> <p>Fully utilizing the ice surface.</p>
Senior Ladies	4:00 +/- 10 sec.	<p>Maximum of 7 jump elements:</p> <ul style="list-style-type: none"> <li>a) One must be an Axel-type jump *</li> <li>b) Max. 3 jump combinations (combos) or sequences</li> <li>c) Combos limited to 2 jumps, but one 3-jump combo is permitted</li> <li>d) Number of jumps in jump sequence is not limited</li> <li>e) 2 triples or quads may be repeated, but must be in combo or</li> <li>f) Sequence</li> <li>g) Max. 2 double Axels as solo jump or in combo/sequence</li> </ul>	<p>Maximum of 3 spins:</p> <ul style="list-style-type: none"> <li>a) 1 flying entry*</li> <li>b) 1 spin combination; with or without change of foot*</li> <li>c) 1 spin with only 1 position *</li> <li>d) Min. 6 revolutions; 10 revolutions for combo</li> <li>e) Min. 2 revolutions in position</li> <li>f) All spins may change feet and start with a fly</li> <li>g) Spins must be of a different nature</li> </ul>	<p>One leveled step sequence</p> <p>One choreographic sequence</p> <p>Fully utilizing the ice surface</p>

Senior Men	4:30 +/- 10 sec.	<p>Maximum of 8 jump elements:</p> <ul style="list-style-type: none"> <li>a) One must be an Axel-type jump *</li> <li>b) Max. 3 jump combinations (combos) or sequences</li> <li>c) Combos limited to 2 jumps, but one 3-jump combo is permitted</li> <li>d) Number of jumps in jump sequence is not limited</li> <li>e) 2 triples or quads may be repeated, but must be in combo or</li> <li>f) Sequence</li> <li>g) Max. 2 double Axels as solo jump or in combo/sequence</li> </ul>	<p>Maximum of 3 spins:</p> <ul style="list-style-type: none"> <li>a) 1 flying entry*</li> <li>b) 1 spin combination; with or without change of foot*</li> <li>c) 1 spin with only 1 position *</li> <li>d) Min. 6 revolutions; 10 revolutions for combo</li> <li>e) Min. 2 revolutions in position</li> <li>f) All spins may change feet and start with a fly</li> <li>g) Spins must be of a different nature</li> </ul>	<p>One leveled step sequence</p> <p>One choreographic sequence</p> <p>Fully utilizing the ice surface</p>
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EVENT: Adult Free Skate

General event parameters:

- Skaters may not enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same nonqualifying competition.
- Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- Minimum number of spin revolutions are in parentheses following the spin description. Revolutions must be in position.
- The following deductions will be taken:
  - -0.1 from each mark for each technical element included that is not permitted in the event description.
  - -0.2 from the technical mark for each extra element included.
  - -0.1 from the technical mark for any spin that is less than the required minimum revolutions.

	JUMP ELEMENTS	SPINS	STEPSEQUENCE
<p>CHAMPIONSHIP MASTERS</p> <p>JUNIOR-SENIOR &amp; MASTERS JUNIOR-SENIOR</p> <p>3:40 maximum</p> <p>* means element is required</p>	<p>Max 7 Jump Elements</p> <ul style="list-style-type: none"> <li>• 1 must be an Axel-type jump*</li> <li>• Min 1*, max 3 combinations or sequences</li> <li>• 1 jump combination may contain three jumps; the remaining jump combinations are limited to two jumps</li> <li>• Number of jumps in sequence is unlimited, but only the two highest-value jumps in a jump sequence will be counted</li> <li>• No Axels or multi-rotation jumps may be repeated more than once, and if repeated, those jumps must be in combination or sequence</li> </ul>	<p>Max 3 Spins</p> <ul style="list-style-type: none"> <li>• Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E))</li> <li>• Min 5 revs total if no change of foot</li> <li>• Min 4 revs each foot if change of foot</li> <li>• Min 2 revs in each position</li> </ul>	<p>Max 1 Step Sequence</p> <ul style="list-style-type: none"> <li>• <u>1 choreographic step sequence, fully utilizing the ice surface (may include moves in the field and spirals.)</u></li> <li>• Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.</li> </ul>
<p>CHAMPIONSHIP MASTERS</p> <p>INTERMEDIATE-NOVICE &amp; MASTERS INTERMEDIATE-NOVICE</p> <p>3:10 maximum</p> <p>* means element is required</p>	<p>Max 6 Jump Elements</p> <ul style="list-style-type: none"> <li>• 1 must be an Axel-type jump*</li> <li>• Min 1*, max 3 combinations or sequences</li> <li>• 1 jump combination/sequence may contain three jumps; the remaining jump combinations/sequences are limited to two jumps</li> <li>• May perform only one double-double combination or sequence</li> <li>• Each jump may be repeated only once, and only as part of combination or sequence</li> <li>• All single jumps and the following double jumps are permitted: double toe loop, double Salchow, double loop</li> <li>• Only one double-double jump combination or sequence is permitted</li> <li>• Double flip, double Lutz, double Axel and triple jumps are not permitted</li> </ul>	<p>Max 3 Spins</p> <ul style="list-style-type: none"> <li>• Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E))</li> <li>• Min 5 revs total if no change of foot</li> <li>• Min 4 revs each foot if change of foot</li> <li>• Min 2 revs in each position</li> </ul>	<p>Max 1 Step Sequence</p> <ul style="list-style-type: none"> <li>• <u>1 choreographic step sequence, fully utilizing the ice surface (may include moves in the field and spirals.)</u></li> <li>• Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.</li> </ul>

<p>CHAMPIONSHIP ADULT GOLD &amp; ADULT GOLD</p> <p>2:40 maximum</p> <p>* means element is required</p>	<p>Max 5 Jump Elements</p> <ul style="list-style-type: none"> <li>• Min 1*, max 3 combinations or sequences</li> <li>• 1 jump combination/sequence may contain three jumps; the remaining jump combinations/sequences are limited to two jumps</li> <li>• Each jump may be repeated only once, and only as part of combination or sequence</li> <li>• All single jumps, including an Axel-type jump, are permitted, as are the following double jumps: double toe loop, double Salchow.</li> <li>• No double-double jump combinations or sequences are permitted</li> <li>• Double loop, double flip, double Lutz, double Axel and triple jumps are not permitted</li> </ul>	<p>Max 3 Spins</p> <ul style="list-style-type: none"> <li>• Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E))</li> <li>• Min 4 revs total if no change of foot</li> <li>• Min 4 revs each foot if change of foot</li> <li>• Min 2 revs in each position</li> </ul>	<p>Max 1 Step Sequence</p> <ul style="list-style-type: none"> <li>• 1 choreographic step sequence, fully utilizing the ice surface (may include moves in the field and spirals.)</li> <li>• Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.</li> </ul>
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	JUMP ELEMENTS	SPINS	STEP/SPIRAL SEQUENCES
<p>CHAMPIONSHIP ADULTSILVER AND ADULT SILVER</p> <p>2:10 maximum</p> <p>* means element is required</p>	<p>Max 5 Jump Elements</p> <ul style="list-style-type: none"> <li>• Min 1*, max 2 combinations or sequences</li> <li>• 1 combination/sequence may consist of three jumps, and the other may have only two jumps</li> <li>• Additional jump sequences which contain non-listed jumps of not more than one revolution performed as part of connecting footwork preceding single jumps are permitted</li> <li>• Each jump may be repeated only once, and only as part of a combination or sequence (maximum of 2 of any jump)</li> <li>• All single jumps are permitted, including an Axel-type jump.</li> <li>• No double or triple jumps are permitted</li> </ul>	<p>Max 2 Spins</p> <ul style="list-style-type: none"> <li>• Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E))</li> <li>• Min 3 revs total if no change of foot</li> <li>• Min 3 revs each foot if change of foot</li> <li>• Min 2 revs in each position</li> </ul>	<p>Max 1 Sequence</p> <p>To be chosen from:</p> <ul style="list-style-type: none"> <li>• Step sequence or</li> <li>• Spiral sequence (any pattern)</li> </ul> <p>Must use at least ½ ice surface</p> <p>Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.</p>
<p>ADULT BRONZE</p> <p>1:50 maximum</p> <p>* means element is required</p>	<p>Max 4 Jump Elements</p> <ul style="list-style-type: none"> <li>• Min 1*, max 2 combinations or sequences;</li> <li>• 1 combination/sequence may consist of three jumps, and the other may have only two jumps</li> <li>• Each jump may be repeated only once, and only as part of a combination or sequence (maximum of 2 of any jump)</li> </ul>	<p>Max 2 Spins</p> <ul style="list-style-type: none"> <li>• Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E))</li> <li>• Min 3 revs total if no change of foot</li> <li>• Min 3 revs each foot if change of foot</li> </ul>	<p>Max 1 Sequence</p> <p>To be chosen from:</p> <ul style="list-style-type: none"> <li>• Step sequence or</li> <li>• Spiral sequence (any pattern)</li> </ul>

This event is a standard U.S. Figure Skating Nonqualifying Competition





	<ul style="list-style-type: none"> <li>• All single jumps are permitted (except Axel)</li> <li>• No Axel, double or triple jumps are permitted</li> </ul>	<ul style="list-style-type: none"> <li>• Min 2 revs in each position</li> <li>• No flying spins are permitted</li> </ul>	<p>Must use at least ½ ice surface</p> <p>Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.</p>
<p>ADULT PRE BRONZE 1:40 maximum * means element is required</p>	<p>Max 4 Jump Elements</p> <ul style="list-style-type: none"> <li>• Jump combinations and sequences are optional, but no more than 2 combinations or sequences may be included</li> <li>• 1 jump combination/sequence may consist of three jumps, and the other may have only two jumps.</li> <li>• Each jump may be repeated only once and only as part of a combination or sequence (maximum of 2 of any jump)</li> <li>• Only single and half-revolution jumps are allowed <ul style="list-style-type: none"> <li>• No Lutz, Axel or double jumps are allowed</li> </ul> </li> </ul>	<p>Max 2 Spins</p> <ul style="list-style-type: none"> <li>• Min 3 revs</li> <li>• Spins with a flying entry are not permitted</li> </ul>	<p>Max 1 Sequence</p> <ul style="list-style-type: none"> <li>• Connecting steps throughout the program are required</li> </ul>

### SINGLES SHORT PROGRAM

The short program events listed below will be skated. Athletes and coaches are responsible for going to the U.S. Figure Skating rulebook for rules, program length, etc.

Short program elements utilize either season – 2016/2017

- Juvenile (IJS) – Same as Intermediate short program. Rule 4230. Skater may not exceed 14 years of age before 4/1/2017. Max 2:10 min.
- Open Juv 6.0 or IJS – same requirements as intermediate
- Intermediate short program – Rule 4230 D.
- Novice short program – Rule 4220
- Junior short program – Rule 4210
- Senior short program – Rule 4200

**The Intermediate short program is now at a 2:10 max. That means that if you want to have Juvenile SP to parallel Intermediate you should change the current 2 minute time to 2:10.**

## SINGLES COMPULSORY MOVES

### EVENT: Basic Elements Event: SNOWFLOW SAM – BASIC 6

Each skater will perform each element when directed by a judge or referee. Each skater will perform all of the required elements before moving on to the next skater.

- To be skated on 1/3 to 1/2 ice
- No music
- All elements must be skated in the order listed

Snowflow Sam	1:00 max.	<ul style="list-style-type: none"> <li>• March followed by a two-foot glide and dip</li> <li>• Forward two-foot swizzles, 2-3 in a row</li> <li>• Forward snowflow stop</li> <li>• Backward wiggles, 2-6 in a row</li> </ul>
Basic 1	1:00 max.	<ul style="list-style-type: none"> <li>• Forward two-foot glide and dip</li> <li>• Forward two-foot swizzles, 6-8 in a row</li> <li>• Beginning snowflow stop on two-feet or one-foot</li> <li>• Backward wiggles, 6-8 in a row</li> </ul>
Basic 2	1:00 max.	<ul style="list-style-type: none"> <li>• Forward one-foot glide, either foot</li> <li>• Scooter pushes, right and left foot, 2-3 each foot</li> <li>• Moving snowflow stop</li> <li>• Two-foot turn in place, forward to backward</li> <li>• Backward two-foot swizzles, 6-8 in a row</li> </ul>
Basic 3	1:00 max.	<ul style="list-style-type: none"> <li>• Beginning forward stroking showing correct use of blade</li> <li>• Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive</li> <li>• Forward slalom</li> <li>• Beginning backward one-foot glide, either foot</li> <li>• Moving forward to backward two-foot turn on a circle</li> </ul>
Basic 4	1:00 max.	<ul style="list-style-type: none"> <li>• Backward one-foot glides, right and left</li> <li>• Forward outside edge on a circle, clockwise or counter clockwise</li> <li>• Forward crossovers, 4-6 consecutive, both directions</li> <li>• Beginning two-foot spin, 2-4 revolutions</li> <li>• Backward ½ swizzle pumps on a circle, one direction only</li> </ul>
Basic 5	1:00 max.	<ul style="list-style-type: none"> <li>• Backward outside edge on a circle, clockwise or counterclockwise</li> <li>• Backward crossovers, 4-6 consecutive, both directions</li> <li>• Advanced two-foot spin, 4-6 revolutions</li> <li>• Forward outside three-turn, right and left</li> <li>• Hockey stop</li> </ul>
Basic 6	1:00 max.	<ul style="list-style-type: none"> <li>• Forward inside three-turn, right and left</li> <li>• Bunny Hop</li> <li>• Forward spiral on a straight line, right or left</li> <li>• Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry</li> <li>• T-stop, right or left</li> </ul>

## EVENT: Pre-Free Skate – Free Skate 6 Compulsory Event

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time: 1:15 max

Level	Time	Skating rules/standards
Pre-Free Skate	1:15 max	<ul style="list-style-type: none"> <li>• Forward inside open Mohawk from a standstill position (R to L and L to R)</li> <li>• Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise</li> <li>• One-foot upright spin, optional entry and free-foot position (minimum three revolutions)</li> <li>• Mazurka (Right and Left)</li> <li>• Waltz jump</li> </ul>
Free Skate 1	1:15 max.	<ul style="list-style-type: none"> <li>• Forward power stroking, 4-6 consecutive strokes</li> <li>• Backward outside three-turns, right and left</li> <li>• Upright spin, entry from backward crossovers - minimum 4-6 revolutions</li> <li>• Toe loop</li> <li>• Half flip jump</li> </ul>
Free Skate 2	1:15 max.	<ul style="list-style-type: none"> <li>• Alternating forward outside and inside spirals on a continuous axis (2 sets)</li> <li>• Backward inside three-turns, right and left</li> <li>• Beginning back spin, up to two revolutions</li> <li>• Half Lutz</li> <li>• Salchow jump</li> </ul>
Free Skate 3	1:15 max.	<ul style="list-style-type: none"> <li>• Alternating Mohawk/crossover sequence, right to left and left to right</li> <li>• Waltz three-turns, clockwise and counterclockwise</li> <li>• Advanced back spin with free foot in crossed leg position, min 3 revs</li> <li>• Loop jump</li> <li>• Waltz jump/toe loop or Salchow/toe loop jump combination</li> </ul>
Free Skate 4	1:15 max.	<ul style="list-style-type: none"> <li>• Forward power 3's, 2-3 consecutive sets, right or left</li> <li>• Sit spin - minimum three revolutions</li> <li>• Half loop jump</li> <li>• Flip jump</li> </ul>
Free Skate 5	1:15 max.	<ul style="list-style-type: none"> <li>• Backward outside three-turn, Mohawk (backward power three-turn), both directions</li> <li>• Camel spin - minimum three revolutions</li> <li>• Waltz jump-loop jump combination-</li> <li>• Lutz jump</li> </ul>
Free Skate 6	1:15 max.	<ul style="list-style-type: none"> <li>• Forward power pulls, right and left</li> <li>• Split jump or stag jump</li> <li>• Camel, sit spin combination - minimum of four revolutions total</li> <li>• Waltz jump, ½ loop, Salchow jump sequence</li> <li>• Axel jump</li> </ul>

EVENT: Introductory Levels Compulsory Event

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional

- To be skated on ½ ice
- No music is allowed
- The skater must demonstrate the required elements and may use any additional elements from previous levels
- A 0.2 deduction will be taken for each element performed from a higher level
- Skaters may have the option to skate one level higher in compulsories than their free skate program

Level	Time	Skating rules/standards
Beginner	1:15 max.	<ul style="list-style-type: none"> <li><input type="checkbox"/> Waltz jump</li> <li><input type="checkbox"/> ½ jump of choice</li> <li><input type="checkbox"/> Forward two-foot or one-foot spin, minimum three revolutions (free leg position optional)</li> <li><input type="checkbox"/> Forward or backward spiral</li> </ul>
High Beginner	1:15 max.	<ul style="list-style-type: none"> <li><input type="checkbox"/> Toe loop jump</li> <li><input type="checkbox"/> Salchow jump</li> <li><input type="checkbox"/> Forward scratch spin - minimum three revolutions</li> <li><input type="checkbox"/> Forward or backward spiral</li> </ul>

## EVENT: COMPULSORY MOVES

### General event parameters:

- Basic Skills – Juvenile: Elements skated on ½ ice
- Intermediate – Senior: Elements skated on full-ice
- Elements may be performed only once
- Music is not allowed

Level	Time	Skating rules/standards
No-Test	1:15 max	<ul style="list-style-type: none"> <li><input type="checkbox"/> Loop jump</li> <li><input type="checkbox"/> Jump combination to include a toe loop (may not use a loop or Axel)</li> <li><input type="checkbox"/> Solo spin - sit or camel spin - minimum three revolutions</li> <li><input type="checkbox"/> Spiral sequence, must include a forward and backward spiral.</li> </ul>
Pre – Preliminary	1:15 max.	<ul style="list-style-type: none"> <li><input type="checkbox"/> Single Toe Loop</li> <li><input type="checkbox"/> Jump combination: single/single (no Axel)</li> <li><input type="checkbox"/> Sit spin or camel spin - minimum three revolutions</li> <li><input type="checkbox"/> Spiral sequence with one forward spiral and one backward spiral (any edge)</li> </ul>
Preliminary	1:15 max.	<ul style="list-style-type: none"> <li><input type="checkbox"/> Single Lutz</li> <li><input type="checkbox"/> Jump combination: single/single (may include Axel)</li> <li><input type="checkbox"/> Back upright spin - minimum three revolutions</li> <li><input type="checkbox"/> Forward inside spiral</li> </ul>
Pre – Juvenile	1:15 max.	<ul style="list-style-type: none"> <li><input type="checkbox"/> Single jump (may include Axel)</li> <li><input type="checkbox"/> Jump combination: single/single (may include Axel)</li> <li><input type="checkbox"/> Layback spin or camel spin - minimum three revolutions</li> <li><input type="checkbox"/> Step sequence - circular</li> </ul>
Juvenile & Open Juv.	1:15 max.	<ul style="list-style-type: none"> <li><input type="checkbox"/> Single Axel</li> <li><input type="checkbox"/> Jump combination: single/single or double/single</li> <li><input type="checkbox"/> Layback spin or camel spin - minimum three revolutions</li> <li><input type="checkbox"/> Step sequence – circular</li> </ul>
Intermediate	1:30 max.	<ul style="list-style-type: none"> <li><input type="checkbox"/> Double Salchow or double toe loop</li> <li><input type="checkbox"/> Jump combination: single/single or double/single</li> <li><input type="checkbox"/> Flying spin, minimum five revolutions</li> <li><input type="checkbox"/> Step sequence – straight line</li> </ul>
Novice	1:30 max.	<ul style="list-style-type: none"> <li><input type="checkbox"/> Double loop</li> <li><input type="checkbox"/> Jump combination: double/single or double/double</li> <li><input type="checkbox"/> Flying spin - minimum five revolutions</li> <li><input type="checkbox"/> Step sequence – straight line</li> </ul>
Junior	1:30 max.	<ul style="list-style-type: none"> <li><input type="checkbox"/> Double flip</li> <li><input type="checkbox"/> Jump combination: double/double or triple/double</li> <li><input type="checkbox"/> Combination spin - minimum 10 revolutions</li> <li><input type="checkbox"/> Step sequence – straight line</li> </ul>
Senior	1:30 max.	<ul style="list-style-type: none"> <li><input type="checkbox"/> Double Lutz</li> <li><input type="checkbox"/> Jump combination: double/double or triple/double</li> <li><input type="checkbox"/> Combination spin - minimum 10 revolutions</li> <li><input type="checkbox"/> Step sequence – straight line</li> </ul>

## EVENT: Adult Compulsory Moves

Compulsory moves will be awarded one mark. The mark shall be for the technical score.

General event parameters:

- The skating order of the elements is optional.
- Element may only be attempted once
- To be skated in program format with limited connecting steps
- To be skated on ½ ice
- A 0.2 deduction will be taken for each element MISSING, REPEATED or FROM A HIGHER LEVEL

Level	Time	Elements
Adult 1	1:30 MAX	<ul style="list-style-type: none"> <li>• Forward Marching</li> <li>• Forward two-foot glide</li> <li>• Forward swizzle (4-6 in a row)</li> <li>• Forward snowplow stop – two feet or one foot</li> </ul>
Adult 2	1:30 MAX	<ul style="list-style-type: none"> <li>• Forward skating across the width of the ice</li> <li>• Forward one-foot glides</li> <li>• Forward slalom</li> <li>• Backward skating</li> <li>• Backward swizzles, 4-6 in a row</li> </ul>
Adult 3	1:30 MAX	<ul style="list-style-type: none"> <li>• Forward stroking using the blade properly</li> <li>• Forward half-swizzle pumps on the circle, 6 to 8 in a row, clockwise and counterclockwise</li> <li>• Forward chasses on a circle, clockwise and counterclockwise</li> <li>• Backward skating to a long two-foot glide</li> <li>• Backward snowplow stop, Right and Left</li> </ul>
Adult 4	1:30 MAX	<ul style="list-style-type: none"> <li>• Forward outside edge on a circle, right and left</li> <li>• Forward inside edge on a circle, right and left</li> <li>• Forward crossovers, clockwise and counterclockwise</li> <li>• Hockey stop, both directions</li> <li>• Backward one-foot glides, right and left</li> </ul>
Adult 5	1:30 MAX	<ul style="list-style-type: none"> <li>• Backward outside edge on a circle, right and left</li> <li>• Backward inside edge on a circle, right and left</li> <li>• Backward crossovers, clockwise and counterclockwise</li> <li>• Forward outside three-turn, right and left</li> <li>• Beginning two-foot spin (min 2 revs)</li> </ul>
Adult 6	1:30 MAX	<ul style="list-style-type: none"> <li>• Forward stroking with crossover end patterns</li> <li>• Backward stroking with crossover end patterns</li> <li>• Forward inside three-turn, right and left</li> <li>• T-stop</li> <li>• Lunge</li> <li>• Two-foot spin into one-foot spin (min 2 revs on 1 foot)</li> </ul>
Adult Beginner	1:30 MAX	<ul style="list-style-type: none"> <li>• Bunny hop or mazurka</li> <li>• Forward beginning one-foot spin from backward crossovers (min 2 revs)</li> <li>• Forward moving inside open Mohawk (right and left) – heel to instep</li> <li>• Alternating right and left forward outside edges across the width of the ice</li> <li>• Alternating right and left forward inside edges across the width of the ice</li> <li>• Backward moving outside 3-turn right and left</li> </ul>
Adult High Beginner	1:30 MAX	<ul style="list-style-type: none"> <li>• Waltz Jump</li> <li>• ½ Flip</li> <li>• Alternating right and left backward outside edges across the width of the ice</li> <li>• Alternating right and left backward inside edges across the width of the ice</li> <li>• Backward moving inside 3-turn right and left</li> </ul>

Adult Pre-Bronze	1:30 MAX	<ul style="list-style-type: none"> <li>• Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise</li> <li>• Jump combination or sequence consisting of only ½ revolution jumps (half loop is considered a full revolution jump) – maximum of 2 jumps in combination and 3 jumps in a sequence</li> <li>• Forward upright spin (Min. 3 revolutions)</li> <li>• Forward spiral (any edge)</li> </ul>
Adult Bronze	1:30 MAX	<ul style="list-style-type: none"> <li>• Single Salchow</li> <li>• Waltz jump – toe loop combination jump</li> <li>• Backward Upright Spin – entry optional (Min. 3 revolutions)</li> <li>• Spiral sequence (Min. 2 spirals)</li> </ul>

## EVENT: Jumps Challenge

### General event parameters:

- Each jump may be attempted twice; the best attempt will be counted.
- Pre-juvenile and lower will be skated ½ ice; Juvenile – senior will be skated on full ice
- Jumps with an “\*” must be preceded with connecting steps (intermediate – senior)

Level	Time	Skating rules / standards
Beginner	1:15 max.	<input type="checkbox"/> Waltz jump (from backward crossovers) <input type="checkbox"/> ½ flip or ½ Lutz <input type="checkbox"/> Single Salchow
High Beginner	1:15 max.	<input type="checkbox"/> Waltz jump (from backward crossovers) <input type="checkbox"/> Single Salchow <input type="checkbox"/> Jump combination – waltz jump-toe loop
No-Test	1:15 max.	<input type="checkbox"/> Single toe loop <input type="checkbox"/> Single loop <input type="checkbox"/> Jump combination – Any two ½ or single revolution jumps (no Axel)
Pre – Preliminary	1:15 max.	<input type="checkbox"/> Single toe loop <input type="checkbox"/> Single flip <input type="checkbox"/> Jump combination - Any two ½ or single revolution jumps (no Axel)
Preliminary	1:15 max.	<input type="checkbox"/> Single flip <input type="checkbox"/> Single Lutz <input type="checkbox"/> Jump combination – Any single jump + single loop (may be Axel)
Pre – Juvenile	1:15 max.	<input type="checkbox"/> Single Axel <input type="checkbox"/> Single or double jump <input type="checkbox"/> Jump combination – single/single (no Axel)
Juvenile & Open Juv.	1:15 max.	<input type="checkbox"/> Single Axel <input type="checkbox"/> Double Salchow <input type="checkbox"/> Jump combination – single/single or double/single (no Axel)
Intermediate	1:15 max.	<input type="checkbox"/> Single Axel <input type="checkbox"/> Double loop* <input type="checkbox"/> Jump combination – double/single (no Axel)
Novice	1:15 max.	<input type="checkbox"/> Double loop <input type="checkbox"/> Double flip* <input type="checkbox"/> Jump combination – double/double (may be double Axel)
Junior	1:15 max.	<input type="checkbox"/> Choice of double or triple jump <input type="checkbox"/> Double or triple flip* <input type="checkbox"/> Jump combination – double/double (may be double Axel)
Senior	1:15 max.	<input type="checkbox"/> Choice of double or triple jump <input type="checkbox"/> Double or triple Lutz* <input type="checkbox"/> Jump combination – double/double or triple/double (may be double Axel)



## EVENT: Adult Jumps Challenge

### General event parameters:

- Each jump may be attempted twice; the best attempt will be counted.
- Adult silver and lower will be skated ½ ice; adult gold – masters junior/senior will be skated on full ice
- Jumps with an “\*” must be preceded with connecting steps (intermediate – senior)

Level	Time	Elements
Adult Beginner	1:00	<ul style="list-style-type: none"> <li><input type="checkbox"/> Bunny Hop</li> <li><input type="checkbox"/> Mazurka or ballet jump</li> </ul>
Adult Pre-Bronze	1:00	<ul style="list-style-type: none"> <li><input type="checkbox"/> Waltz or toe loop jump</li> <li><input type="checkbox"/> ½ flip, ½ Lutz or ½ loop</li> </ul>
Adult Bronze	1:00	<ul style="list-style-type: none"> <li><input type="checkbox"/> Single Salchow</li> <li><input type="checkbox"/> Single toe loop</li> <li><input type="checkbox"/> Any single jump + single toe loop combination (No Axels allowed)</li> </ul>
Adult Silver	1:15	<ul style="list-style-type: none"> <li><input type="checkbox"/> Single flip</li> <li><input type="checkbox"/> Single loop</li> <li><input type="checkbox"/> Single/single combination (Axel is permitted)</li> </ul>
Adult Gold	1:15	<ul style="list-style-type: none"> <li><input type="checkbox"/> Single Axel</li> <li><input type="checkbox"/> Single Lutz</li> <li><input type="checkbox"/> Single/single or single/double jump combination (may include any single jump, double toe loop or double Salchow)</li> </ul>
Masters Intermediate/Novice	1:30	<ul style="list-style-type: none"> <li><input type="checkbox"/> Axel</li> <li><input type="checkbox"/> Double Salchow , double toe loop or double loop</li> <li><input type="checkbox"/> Jump combination (double/double, single/double or double/single) that may include double Salchow , double toe loop or double loop and any single jump including Axel</li> </ul>
Masters Junior/Senior	1:30	<ul style="list-style-type: none"> <li><input type="checkbox"/> Double loop or double flip</li> <li><input type="checkbox"/> Double Lutz</li> <li><input type="checkbox"/> Jump combination that may include any double jump</li> </ul>

## EVENT: Spins Challenge

### General event parameters:

- Spins may be skated in any order. Connecting steps are allowed, but will not be taken into consideration in scoring. Spins may not be repeated. On required elements may be included.
- All events are skated on ½ ice.
- Minimum number of revolutions are noted in parentheses.

Level	Time	Skating rules / standards
Beginner	1:30 max.	<ol style="list-style-type: none"> <li>1. Upright one-foot spin (3)</li> <li>2. Upright two-foot spin (3)</li> <li>3. Sit spin (3)</li> </ol>
High Beginner	1:30 max.	<ol style="list-style-type: none"> <li>1. Upright one-foot spin (3)</li> <li>2. Upright two-foot spin (3)</li> <li>3. Sit spin (3)</li> </ol>
No-Test	1:30 max.	<ol style="list-style-type: none"> <li>1. Upright one-foot spin (3)</li> <li>2. Upright two-foot spin (3)</li> <li>3. Sit spin (3)</li> </ol>
Pre – Preliminary	1:30 max.	<ol style="list-style-type: none"> <li>1. Upright one-foot spin (3)</li> <li>2. Upright back scratch spin (3)</li> <li>3. Sit spin (3)</li> </ol>
Preliminary	1:30 max.	<ol style="list-style-type: none"> <li>1. Forward scratch to back scratch spin (3)</li> <li>2. Combination spin with no of foot (4)</li> <li>3. Sit spin (3)</li> </ol>
Pre – Juvenile	1:30 max.	<ol style="list-style-type: none"> <li>1. Camel spin (3)</li> <li>2. Combination spin – camel to sit spin; no change of foot (6)</li> <li>3. Forward to backward scratch spin (3 per foot)</li> </ol>
Juvenile & Open Juv.	1:30 max.	<ol style="list-style-type: none"> <li>1. Sit spin (4)</li> <li>2. Combination spin – change of foot; optional change of position (4 per foot)</li> <li>3. Girls – layback spin (4); Boys – camel spin (4)</li> </ol>
Intermediate	1:30 max.	<ol style="list-style-type: none"> <li>1. Flying camel spin (5)</li> <li>2. Sit spin to backward sit spin (4 per foot)</li> <li>3. Combination spin – change of foot &amp; change of position (4 per foot)</li> </ol>
Novice	1:30 max.	<ol style="list-style-type: none"> <li>1. Choice of camel, sit or layback spin (6)</li> <li>2. Camel spin to backward camel spin (4 per foot in position)</li> <li>3. Combination spin – change of foot &amp; two changes of position (2 per position &amp; 5 per foot)</li> </ol>
Junior	1:30 max.	<ol style="list-style-type: none"> <li>1. Flying sit spin or flying reverse sit spin (6)</li> <li>2. Ladies – layback spin (6); men – cross-foot spin (6)</li> <li>3. Combination spin – with change of foot &amp; utilizing all three positions (2 per position &amp; 5 per foot)</li> </ol>
Senior	1:30 max.	<ol style="list-style-type: none"> <li>1. Flying spin of choice (6)</li> <li>2. Solo spin of choice (6) – may not fly</li> <li>3. Combination spin – with change of foot &amp; utilizing all three positions (2 per position &amp; 5 per foot)</li> </ol>

## EVENT: Adult Spins Challenge

### General event parameters:

- Spins may be skated in any order. Connecting steps are allowed, but will not be taken into consideration in scoring. Spins may not be repeated. On required elements may be included.
- All events are skated on ½ ice.
- Minimum number of revolutions are noted in parentheses.

Level	Time	Skating rules / standards
Adult Beginner	1:15	<ul style="list-style-type: none"> <li><input type="checkbox"/> Pivot</li> <li><input type="checkbox"/> Two-foot upright spin (2)</li> </ul>
Adult Pre-Bronze	1:15	<ul style="list-style-type: none"> <li><input type="checkbox"/> One-foot upright spin (3)</li> <li><input type="checkbox"/> Two-foot upright spin (3)</li> </ul>
Adult Bronze	1:15	<p style="text-align: center;">○</p> <ul style="list-style-type: none"> <li><input type="checkbox"/> One-foot upright spin (4)</li> <li><input type="checkbox"/> One-foot back spin (3)</li> <li><input type="checkbox"/> Sit spin (3)</li> </ul>
Adult Silver	1:30	<p style="text-align: center;">○</p> <ul style="list-style-type: none"> <li><input type="checkbox"/> Camel spin (3)</li> <li><input type="checkbox"/> Layback, sideways leaning or sit spin (4)</li> <li><input type="checkbox"/> Combination spin with at least one change of position, no change of foot (3 in each position)</li> </ul>
Adult Gold	1:30	<ul style="list-style-type: none"> <li><input type="checkbox"/> Solo spin, no change of foot (4)</li> <li><input type="checkbox"/> Second solo spin, different from the first; change of foot optional (4)</li> <li><input type="checkbox"/> Combination spin with only one change of foot and at least one change of position (4 each foot)</li> </ul>
Masters Intermediate/Novice	1:30	<p style="text-align: center;">○</p> <ul style="list-style-type: none"> <li><input type="checkbox"/> Solo spin of skater's choice (Min. 6 revolutions)</li> <li><input type="checkbox"/> Second solo spin, different from the first; change of foot optional (4) May have a flying entry</li> <li><input type="checkbox"/> Combination spin that may have more than one change of foot and at least one change of position (4 each foot)</li> </ul>
Masters Junior/Senior	1:30	<p style="text-align: center;">○</p> <ul style="list-style-type: none"> <li><input type="checkbox"/> Solo spin of skater's choice (Min. 8 revolutions)</li> <li><input type="checkbox"/> Solo spin with a flying entry</li> <li><input type="checkbox"/> Combination spin that may have more than one change of foot and at least one change of position (4 each foot). May have a flying entry</li> </ul>

## SHOWCASE EVENTS

### EVENT: Basic Skills Showcase Events

Format: Showcase groups will be divided by number of entries and ages if possible. Vocal music is permitted and 6.0 judging will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

Showcase categories may include:

- Dramatic entertainment: Showcase program utilizing intense emotional skating quality to depict choreographic theme.
  - Light entertainment: Showcase program emphasizing such choreographic expressive qualities such as comedy, love and mime while incorporating skating skills.
  - Duets: Theatrical/artistic performances by any competitors.
  - Mini production ensembles): Theatrical performances by three to seven competitors.
  - Production ensembles: Theatrical performances by eight to 30 skaters.
- NOTE: Skaters may enter only one each duet, mini production or production event.

### General event parameters:

Show costumes are permitted, as long as they do not touch or drag on the ice. Props and scenery must be placed and removed by unaided singles and duet competitors within one minute and by unaided ensemble contestants within two minutes for setup and two minutes for removal. A 0.2 deduction will be assessed by the referee against each judges' mark for each five seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance.

Performances will be judged from an entertainment standpoint for theatrical and artistic qualities. Technical skating skills and difficulty will not be rewarded; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious losses of control will reduce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice.

Current guidelines and procedures for nonqualifying showcase competitions can be found at [www.usfigureskating.org](http://www.usfigureskating.org), under "Programs" on the National Showcase page.

## Interpretative Events and Levels

LEVEL	ELEMENTS	QUALIFICATIONS	PROGRAM LENGTH
Basic 1-8	Elements only from Basic 1-8 curriculum	May not have passed any higher than Basic 8 level.	Time 1:00 Max
Free skate 1-6/ Limited beginner/ Beginner/Adult 1-4	3 jump maximum, ½ rotation jumps only, plus the following full rotation jumps: Salchow and toe loop.	May not have passed any official U.S. Figure Skating free skate tests.	Time: 1:30 Max
No-test/ Pre-preliminary/ Adult pre-bronze	3 jump maximum. No Axels or double jumps permitted.	Must have passed no higher than U.S. Figure Skating pre-preliminary or adult pre-bronze free skate test.	Time: 1:30 Max
Preliminary/ Adult bronze	3 jump maximum. Axels are permitted, but no double jumps allowed.	Must have passed no higher than U.S. Figure Skating preliminary free skate or adult bronze test.	Time: 1:40 Max

### EVENT: Showcase Events – Dramatic Entertainment Events

#### Format:

- Programs should express intense emotional connection and investment in the music, choreography and theme concept through related skating movements, gestures and physical actions.
- Props and scenery ARE permitted.

#### General event parameters:

- Level will be determined by the highest free skate or dance (solo or partnered) test passed, as listed in the table below. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- The determination of level will be based upon test requirement at the entry deadline.
- Current guidelines and procedures for nonqualifying showcase competitions can be found at [www.usfigureskating.org](http://www.usfigureskating.org), under “Programs” on the National Showcase page.

Dramatic Entertainment Levels:

	Event	Must meet requirements*	Must not have passed	Age	Time
Singles	Beginner, High Beginner, No Test*	Must have passed Free Skating or Dance test (solo or partnered standard track)	Must not have passed Free Skate or Dance (solo or partnered) Test	No Age restriction	1:30 max
	Note: these levels do not qualify for National Showcase		Pre-Preliminary Free Skate		
	Pre-Preliminary*	-	Preliminary Free Skate	No Age restriction	1:30 max
	Note: these levels do not qualify for National Showcase				
	Preliminary	Preliminary Free Skate	Pre Juvenile Free Skate OR Juvenile Free Dance	No minimum age	1:40 max
	Pre Juvenile	Pre Juvenile Free Skate	Juvenile Free Skate OR Juvenile Free Dance	No minimum age (max age 20)	:40 max
	Juvenile	Juvenile Free Skate OR Juvenile Free Dance	Intermediate Free Skate OR Intermediate Free Dance	13 and under	2:10 max
	Teen	Juvenile Free Skate OR Juvenile Free Dance	Intermediate Free Skate OR Intermediate Free Dance	14-17	2:10 max
	Intermediate	Intermediate Free Skate OR Intermediate Free Dance	Novice Free Skate OR Novice Free Dance	17 and under	2:10 max
	Young Adult	Juvenile Free Skate OR Juvenile Free Dance	Novice Free Skate OR Novice Free Dance	18-20	2:10 max
	Novice	Novice Free Skate OR Novice Free Dance	Junior Free Skate OR Junior Free Dance		2:10 max
	Junior	Junior Free Skate OR Junior Free Dance	Senior Free Skate OR Senior Free Dance		2:40 max
Senior	Senior Free Skate OR Senior Free Dance		2:40 max		
	Event	Must meet requirements for*	Must not have passed	Age	Time
	Adult Bronze	Adult Bronze Free Skate or Pairs Event or have passed the complete Pre- Bronze Dance Test	Any Pre-Silver Dance Test	21 and older	1:40 max

Adult Silver	Adult Silver Free Skate or Pairs Events or have passed one Pre-Silver Dance Test	Any Pre-Gold Dance Test	21 and older	1:40 max
Adult Gold	Adult Gold Free Skate or any Masters Pairs event or have passed one Pre-Gold Dance	Complete Pre- Gold Dance Tes	21 and older	1:40 max
Masters	At least the Masters Intermediate or any Masters Pairs Event or have passed the complete Pre- Gold Dance Test		21 and older	1:40 max

\*The determination of level will be based upon test requirements at the entry deadline. For the U.S. Adult Championships and adult sectional championships, skaters must meet the test requirements for the level at which they want to compete, and rules 2540-2552 apply. For all other competitions, skaters must compete at their test level or one level higher, per the above chart For Basic Skills levels and events, please refer to the U.S. Figure Skating Basic Skills Competition Manual for Showcase event levels, elements, qualifications, program lengths and descriptions. For events offered, refer to the competition announcement.

\*The determination of level will be based upon test requirements at the entry deadline. For the U.S. Adult Championships and adult sectional championships, skaters must meet the test requirements for the level at which they want to compete, and rules 2540-2552 apply. For all other competitions, skaters must compete at their test level or one level higher, per the above chart.

## EVENT: Showcase Events – Light Entertainment Events

### Format:

- Showcase program that should express a carefree concept or storyline designed to uplift and entertain the audience through related skating movements, gestures and physical actions.
- Props and scenery are permitted.

### General event parameters:

- Level will be determined by the highest free skate or dance (solo or partnered) test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- The determination of level will be based upon test requirement at the entry deadline.
- Current guidelines and procedures for non-qualifying showcase competitions can be found at [www.usfigureskating.org](http://www.usfigureskating.org), under "Programs" on the National Showcase page.

### Light Entertainment Levels:

	Event	Must meet requirements* Must have passed Free Skating or Dance test (solo or partnered standard track)	Must not have passed Must not have passed Free Skate or Dance test (solo or partnered)	Age	Time
	Beginner, High Beginner, No Test*  Note: these levels do not		Pre-Preliminary Free Skat	No Age restriction	1:30 max
	Pre-Preliminary*  Note: this level does not qualify for National Showcase	-	Preliminary Free Skate	No Age restriction	1:30 max

This event is a standard U.S. Figure Skating Nonqualifying Competition



Singles	Preliminary	Preliminary Free Skate	Pre-Juvenile Free Skate OR Juvenile Free Dance	No minimum Age (max age 20)	1:40 max	
	Pre Juvenile	Pre Juvenile Free Skate	Juvenile Free Skate OR Juvenile Free Dance	No minimum age (max age 20)	1:40 max	
	Juvenile	Juvenile Free Skate OR Juvenile Free Dance	Intermediate Free Skate OR Intermediate Free Dance	13 and under	2:10 max	
	Teen	Juvenile Free Skate OR Juvenile Free Dance	Intermediate Free Skate OR Intermediate Free Dance	14-17	2:10 max	
	Intermediate	Intermediate Free Skate OR Intermediate Free Dance	Novice Free Skate OR	17 and under	2:10 max	
	Young Adult	Juvenile Free Skate OR Juvenile Free Dance	Novice Free Skate OR Novice Free Dance	18-20	2:10 max	
	Novice	Novice Free Skate OR Novice Free Dance	Junior Free Skate OR Junior Free Dance	No age restriction	2:10 max	
	Junior	Junior Free Skate OR Junior Free Dance	Senior Free Skate OR Senior Free Dance		2:40 max	
	Senior	Senior Free Skate OR Senior Free Dance			2:40 max	
	Event	Must meet requirements for*		Must not have passed	Age	Time
	Adult Bronze	Adult Bronze Free Skate or Pairs Events or have passed the complete Pre-Bronze Dance Test		Any Pre-Silver Dance Test	21 and older	1:40 max
	Adult Silver	Adult Silver Free Skate or Pairs Events or have passed one Pre-Silver Dance		Any Pre-Gold Dance Test	21 and older	1:40 max
	Adult Gold	Adult Gold Free Skate or any Masters Pairs event or have passed one Pre-Gold Dance Test		Complete Pre-Gold Dance Test	21 and older	1:40 max
	Masters	At least the Masters Intermediate or any Masters Pairs Event or have passed the complete Pre-Gold Dance Test			21 and older	1:40 max

\*The determination of level will be based upon test requirements at the entry deadline. For the U.S. Adult Championships and adult sectional championships, skaters must meet the test requirements for the level at which they want to compete, and rules 2540-2552 apply. For all other competitions, skaters must compete at their test level or one level higher, per the above chart.

This event is a standard U.S. Figure Skating Nonqualifying Competition





EVENT: Showcase Events – Duet Events

Format:

- Duets are theatrical or artistic performances by any competitors.
- Props and scenery ARE permitted.

General event parameters:

- Level will be determined by the highest free skate or dance (solo or partnered) test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- The determination of level will be based upon test requirement at the entry deadline

Current guidelines and procedures for nonqualifying showcase competitions can be found at [www.usfigureskating.org](http://www.usfigureskating.org), under "Programs" on the National Showcase page.

	Event	Must have passed (dance tests refer to solo or partnered standard track)	Must not have passed (dance tests refer to solo or partnered standard track)	Age	Time
Duets (Duets must compete at the highest test level of the two skaters)	Limited Beginner, Beginner, No Test*  Note: these levels do not qualify for National Showcase	-	Pre-Preliminary Free Skate	No Age restriction	1:30 max
	Pre-Preliminary*  Note: this level does not qualify for National Showcase	-	Preliminary Free Skate	No Age restriction	1:30 max
	Preliminary	Preliminary Free Skate	Pre-Juvenile Free Skate	No minimum age (max age 20)	1:40 max
	Pre Juvenile	Pre Juvenile Free Skate 2 Preliminary Dances	Juvenile Free Skate or Complete Pre-Bronze Dance	No minimum age (max age 20)	1:40 max
	Juvenile	Juvenile Free Skate Complete Preliminary Dance	Intermediate Free Skate Any Silver Dance	13 and under	2:10 max
	Teen	Juvenile Free Skate Complete Preliminary Dance	Intermediate Free Skate Any Silver Dance	14-17	2:10 max

	Intermediate	Intermediate Free Skate Complete Bronze Dance	Novice Free Skate Any Gold Dance	17 and under	2:10 max
	Young Adult	Juvenile Free Skate Complete Preliminary Dance	Novice Free Skate Any Gold Dance	18-20	2:10 max
	Novice	Novice Free Skate One Silver Dance	Junior Free Skate Any Gold Dance	No age restriction	2:10 max
	Junior	Junior Free Skate Two Pre-Gold Dances	Senior Free Skate Completed Gold Dance	No age restriction	2:40 max
	Senior	Senior Free Skate Complete Gold Dance		No age restriction	2:40 max
	Event	Must meet requirements for*	Must not have passed	Age	Time
	Adult Bronze	Adult Bronze Free Skate or Pairs Events or have passed the complete Pre-Bronze Dance Test	Any Pre-Silver Dance Test	21 and older	1:40 max
	Adult Silver	Adult Silver Free Skate or Pairs Events or have passed one Pre-Silver Dance Test	Any Pre-Gold Dance Test	21 and older	1:40 max
	Adult Gold	Adult Gold Free Skate or any Masters Pairs event or have passed one Pre-Gold Dance Test	Complete Pre- Gold Dance Test	21 and older	1:40 max
	Masters	At least the Masters Intermediate or any Masters Pairs Event or have passed the complete Pre-Gold Dance Test		21 and older	1:40 max

\*The determination of level will be based upon test requirements at the entry deadline. For the U.S. Adult Championships and adult sectional championships, skaters must meet the test requirements for the level at which they want to compete, and rules 2540-2552 apply. For all other competitions, skaters must compete at their test level or one level higher, per the above chart